

CrystalMark 0.9.121.320 (C) 2001-2008 hiyohiyo

	old	new
CrystalMark		125898
ALU	15799	29133
Fibonacci	6325	10428
Napierian	2198	7823
Eratosthenes	2533	3659
QuickSort	4721	7201
FPU	16637	28246
MikoFPU	2072	2881
RandMeanSS	8152	15889
FFT	3639	4916
Mandelbrot	2752	4538
MEM	9384	16295
Read	3441.46 MB/s ( 3441 )	6596.16 MB/s ( 6596 )
Write	1595.50 MB/s ( 1595 )	2830.00 MB/s ( 2830 )
Read/Write	1574.97 MB/s ( 1574 )	2836.17 MB/s ( 2836 )
Cache	27525.25 MB/s ( 2752 )	40116.72 MB/s ( 4011 )
HDD	7723	7639
Read	62.41 MB/s ( 2496 )	62.53 MB/s ( 2501 )
Write	59.65 MB/s ( 2386 )	60.40 MB/s ( 2416 )
RandomRead512K	26.31 MB/s ( 1052 )	26.87 MB/s ( 1074 )
RandomWrite512K	27.79 MB/s ( 1111 )	26.21 MB/s ( 1048 )
RandomRead 64K	5.27 MB/s ( 210 )	5.56 MB/s ( 222 )
RandomWrite 64K	11.70 MB/s ( 468 )	9.46 MB/s ( 378 )
GDI	4447	9415
Text	2156	5436
Square	327	451
Circle	1105	1589
BitBlt	859	1939
D2D	2479	3781
Sprite 10	1087.58 FPS ( 108 )	1282.74 FPS ( 128 )
Sprite 100	387.84 FPS ( 387 )	529.17 FPS ( 529 )
Sprite 500	96.46 FPS ( 482 )	147.54 FPS ( 737 )
Sprite 1000	49.28 FPS ( 492 )	77.27 FPS ( 772 )
Sprite 5000	10.05 FPS ( 502 )	16.14 FPS ( 807 )
Sprite 10000	5.08 FPS ( 508 )	8.08 FPS ( 808 )
OGL	14481	31389
Scene 1	6472	14536
Lines (x1000)	-1090026	-3069567
Scene 2 CPU	-128	-512
Scene 2 Score	8009	16853
Polygons (x1000)	-508890	-1185370
Scene 2 CPU	-256	-512